



## Grazeley Primary School Art Knowledge and Skills Progression

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<b>Knowledge and understanding</b>	Talk about the lives of the people around them and their roles in society Notice some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read in class.	Know how to recognise and describe some simple characteristics of different kinds of art, craft and design.		Know that different forms of creative works are made by artists, craftspeople, and designers from all cultures and times, for different purposes.	Know about and describe some of the key ideas, techniques and working practices of a variety of artists, craftspeople, architects and designers from all cultures and times, for different purposes.	Research and discuss ideas and approaches of range of artists, craftspeople, architects and designers from all cultures and times, for different purposes.	Be happy to describe, interpret and explain the work, ideas and working practices of artists, craftspeople, architects and designers from all cultures and times, for different purposes.
			Be able to know and describe the work of some artists, craftspeople, architects and designers, including artists who are contemporary, female, and from various ethnicities.				
		Know the names of tools, techniques and formal elements they have used	Be able to talk about the materials, techniques and processes they have used, using appropriate vocabulary.			Describe processes used and how they hope to achieve high quality outcomes.	
			Be able to demonstrate how to safely use some of the tools and techniques they have chosen to work with.				
<b>Exploring and developing ideas</b>	Thinking of ideas Finding ways to solve problems Finding new ways to do things Planning, making decisions about how to approach a task, solve a problem and reach a goal Checking how well their activities are going Changing strategy as needed Reviewing how well the approach worked	Generate ideas through playful, hands-on, exploration of materials without being constricted towards a pre-defined outcome.	Generate ideas through exploration of materials, building an understanding of what each material can do, how it can be constructed, being open during the process to unexpected ideas	Use growing knowledge of how materials and medium act, to help develop ideas. Continue to generate ideas through space for playful making.	Explore how ideas translate and develop through different medium (i.e. a drawing in pencil or a drawing in charcoal).	Engage in open-ended research and exploration to initiate and develop personal ideas.	Independently develop a range of ideas which show curiosity, imagination and originality.
		Record and explore ideas from first hand observation, experience and imagination.		Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.			
			Look at a variety of types of source material and understand the differences: including images on screen, images in books and websites, art work in galleries and objects in museums.				

		Ask and answer questions about the starting points for their work, and develop their ideas	Question and make thoughtful observations about starting points and select ideas to use in their work.		Question and make thoughtful observations about starting points and investigate, research and test ideas and processes to use in their work.
			Introduce a “sketchbook” as being a place to record individual response to the world.	Continue to develop a “sketchbook habit”, using a sketchbook as a place to record individual response to the world and to explore personal creativity.	Increasingly see the sketchbook as a place which raises questions which can be explored/answered outside the sketchbook, so that the link between sketchbook and journey and outcome becomes understood.
			Practice and develop sketchbook use for different purposes, including recording observations, planning and shaping ideas...incorporating the following activities: drawing to discover, drawing to show you have seen, drawing to experiment, collecting, sticking, writing notes...	Practice and develop sketchbook use to improve understanding, inform ideas and explore potential...incorporating the following activities: drawing to discover, drawing to show you have seen, drawing to experiment, exploring colour, exploring paint, testing ideas, collecting, sticking, writing notes, looking back, thinking forwards and around...	Understand sketchbooks are places to explore personal creativity, and as such they should be experimental, imperfect, ask questions, demonstrate inquisitive exploration.
<b>Evaluating and developing work</b>	Share their creations, explaining the process they have used	Review what they and others have done and say what they think and feel about it.	Compare ideas, methods and approaches in their own and others’ work and say what they think and feel about them.		Ask questions about process, technique, idea or outcome.
					Share how other artists/artwork inspired you and how your work fits into larger context.
			Adapt their work according to their views and describe how they might develop it further.		

		Identify what they might change in their current work or develop in their future work.		Reflect regularly upon their work, throughout the creative process.	Regularly analyse and reflect upon progress taking into account of intention.
			Annotate work in their sketchbook, thinking about why the work was made, as well as how.		
					Present their work – eg in class, assemblies, to parents...

<b>Skills and Techniques</b>		Draw from observations, imagination and through illustrations.			
		Begin to explore a variety of drawing materials including pencil, graphite, pen, chalk, soft pastel, wax and charcoal.	Layer different media, e.g. crayons, pastels, felt tips, charcoal and ballpoint.		
				Experiment with different grades of pencil and other implements to draw different forms and shapes.	
		Draw on different surfaces			

	<b>Drawing</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function They begin to show accuracy and care when drawing Pay attention to details	Explore mark making: draw lines of varying thickness, use dots and lines to demonstrate pattern and texture: practice hatching, scribbling, stippling and blending	Develop mark-making skills through experimentation with various drawing media: pencil, graphite, chalk, soft pastel, wax and charcoal.	Use different media to achieve variations in line, texture, tone, colour, shape and pattern.	Developing techniques to create intricate patterns using different grades of pencil and other implements/media to create lines, marks and develop tone. Understand why they best suit.	Work in a sustained and independent way to create a detailed drawing, using different techniques for different purposes within their own work.	Develop their own style using tonal contrast and mixed media.		
		Experiment with the visual elements; line, shape, pattern and colour.		Explore relationships between line and tone, pattern and shape, line and texture.		Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape		Develop their own style of drawing through line, tone, pattern and texture.		
				Use shading to show light and shadow effects.						
				Show an awareness of space when drawing.				Begin to develop an awareness of composition, scale and proportion.		
				Begin to show an awareness of objects having a third dimension and perspective				Develop further simple perspective in using a single focal point and horizon.		
<b>Skills and Techniques</b>	<b>Drawing</b>		Undertake projects which explore observational drawing (drawing what you see), to record what is seen, and also experimental drawing, to share what is felt.	Explore a variety of drawing starting points (stimuli), including close looking via observation from primary & secondary source material, drawing from memory and imagination. These might include figurative, still life and landscape subject	Practice observational drawing from the figure, exploring careful looking, intention, seeing big shapes, drawing with gesture, and quick sketching, Using observational drawing as a starting point, fed by imagination, design typography.	Use growing technical skill and knowledge of different drawing materials, combined with increasing confidence in making a creative response to a wide range of stimuli, to explore more experimental drawing, following child's own interests/affinities and using memory and imagination.	Use drawing techniques to work from a variety of sources including observation, photographs and digital images. Develop close observation skills using a variety of view finders.	Undertake projects which explore observational drawing (drawing what you see), to record what is seen, and also experimental drawing, to share what is felt.		

	<b>Painting and Colour</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Name the primary and secondary colours.	Continue to mix colours experientially	Begin to mix colour shades and tones.	Apply and build upon colour mixing and mark-making skills previously learnt, thinking about how certain colour ranges/combinations affect the outcome,	Mix colour, shades and tones with confidence building on previous knowledge.	Work in a sustained and independent way to develop their own style of painting. This style may be through the development of: colour, tone and shade.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Mix primary colours to make secondary colours.	Revisit colour mixing and understand relationships of primary and secondary colours	Explore lightening and darkening paint without the use of black or white.	Use light and dark within painting and show understanding of complimentary colours.	Mix and match colours to create atmosphere and light effects.	Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Mix and match colours to artefacts and objects.	Use new colour mixing knowledge and transfer it to other media, e.g. soft pastel or plasticine or shading with colouring pencils.	Continue to work with a range of media – oil pastels, coloured pencils, chalk pastels, chalk, and different types of paint – powder, watercolour, ready mixed, glass paint, fabric paint, acrylic...			

<b>Skills and Techniques</b>	<b>Painting and Colour</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Use a variety of tools and techniques including the use of different brush sizes and types and different tools – sponges,	Experiment with tools and techniques, including layering, mixing media, scraping through etc.	Experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc.	Plan and create different effects and textures with paint according to what they need for the task.	Create imaginative work from a variety of sources.
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			fingers, twigs, cotton buds etc	Begin to control the types of marks made.	Begin to control the types of marks made with a range of painting techniques e.g. layering, mixing media, and adding texture.	Confidently control types of marks made and experiment with different effects and textures including. blocking in colour, washes, thickened paint creating textural effects.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Explore working with paint on different surfaces and in different ways – eg coloured paper, paint on glass, fabric, wood....				
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Paint in different scales	Work on a range of scales e.g. large brush on large paper...	Work confidently on a range of scales e.g. thin brush on small picture etc.		
	<b>Printing</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Search out found objects to be used as tools to press into plasticine to create texture and to understand notions of positive and negative.	Demonstrate experience at impressed printing: drawing into ink, printing from objects.			See positive and negative shapes.

<b>Skills and Techniques</b>	<b>Printing</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Make marks in print with a variety of hard and soft objects, including natural and made objects – eg cork, fruit and veg, sponges, rollers, cotton reels, cotton buds....	Print using a variety of materials, objects and techniques.	Print simple pictures using different printing techniques.	Research, create and refine a print using a variety of techniques.		Demonstrate experience in a range of printmaking techniques. Describe techniques and processes.	
				Use equipment correctly and be able to produce a clean printed image.					
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing;	Use a variety of techniques, including carbon printing, relief, press and fabric printing and rubbings.	Explore both mono-printing and relief printing.	Increase awareness of mono and relief printing.	Show experience in a range of mono print techniques.		
						Demonstrate experience in fabric/resist printing, including marbling, silkscreen and cold-water paste.	Use print as a starting point to embroidery.	Be confident with printing on paper and fabric.	
				Experiment with overprinting motifs and colour.	Demonstrate experience in 3 colour printing.	Expand experience in 3 colour printing.	Continue to gain experience in choosing inks and overlaying colours and textures.	Develop their own style using tonal contrast and mixed media.	
						Demonstrate experience in combining prints taken from different objects to produce an end piece.		Start to overlay prints with other media.	Be familiar with layering prints.
			Build a repeating pattern and recognise pattern in the environment.	Design patterns of increasing complexity and repetition.	Explore pattern and shape, creating designs for printing.	Create repeating patterns.	Organise their work in terms of pattern, repetition, symmetry or random printing styles.		

<b>Skills and Techniques</b>	<b>Collage</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Use a combination of materials that have been cut, torn and glued.	Select with thought, different materials, considering content, shape, surface and texture.	Select colours and materials to create effect, giving reasons for their choices.		Use a range of mixed media.	Select and use found materials with art media and adhesives to assemble and represent a surface or thing e.g. water...		
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		Select, sort and modify by, cutting, tearing with care before adding other marks and colour to represent an idea.	Refine work as they go to ensure precision.		Select and use cutting tools and adhesives with care to achieve a specific outcome.			
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Sort and arrange materials.	Sort and use according to specific qualities, e.g. warm, cold, shiny, smooth...			Add collage to a painted or printed background.	Embellish a surface mixing a variety of techniques, including drawing, painting, printing, collage and textiles.		
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Can use paste and adhesives to select and place cut and torn shapes onto a surface to convey an idea.		Can cut multiple shapes with a scissors and arrange /stick these on a surface for a purpose.		Create and arrange accurate patterns.			
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Add texture by mixing materials.		Learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage.	Improve skills of overlapping and overlaying to place objects in front and behind.	Embellish decoratively using more layers of found materials to build complexity and represent the qualities of a surface or thing.			



		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Experiment with creating mood, feeling, movement and areas of interest using different media.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Plan and design a collage;

<b>Skills and Techniques</b>	<b>Textiles</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Begin to identify different types and textures of fabric and materials for collage.	Select organise and use materials such as threads, cottons, wool, raffia, paper, strips and natural fibres to make a simple craft product.	Show an awareness and name a range of different fabrics.		Show awareness of the skills involved in aspects such as knitting, lace making.
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		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Match and sort fabrics and threads for colour, texture, length, size and shape.	Change and modify threads and fabrics, by fringing, pulling threads, twisting, plaiting. knotting, fraying....	Show further experience in changing and modifying threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting...	Change and modify threads and fabrics.	Use plaiting, pinning, stapling, stitching and sewing techniques with care to decorate and make an image or artefact.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Weave paper and found materials.	Continue to gain experience in weaving, both 3D and flat i.e. grass through twigs, carrier bags on a bike wheel.	Weave to represent an image e.g landscape, pattern or texture.		Demonstrate experience in 3D weaving.	
	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects.							
	Use a technique as a basis for stitch embroidery.				Control stitching – using various needles to produce more complex patterns with care and some accuracy.	Use a number of different stitches creatively to produce different patterns and textures.		
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function			Explore using resist paste and batik.	Use resist paste and batik.	Continue to gain experience in batik- using more than one colour.	

<b>Skills and Techniques</b>		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function			Apply decoration using beads, buttons, feathers etc.	Apply decoration using needle and thread: buttons, sequins....	Apply embroidery over tie dye.	
	<b>Textiles</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Have experience in colouring textiles: printing, fabric crayons.	Gain experience in applying colour with printing, dipping, fabric crayons and create and use dyes i.e. onion skins, tea, coffee...		Become confident in applying colour with printing, tie dye....	Select and use contrasting colours and textures in stitching and weaving.	
						Create and use dyes.	Produce two colour tie dye.	Can dye fabrics and use tie-dye techniques to control and create a fabric.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function					Design, plan and decorate a fabric piece.	
	<b>Sculpture</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Experiment in a variety of malleable media such as clay, card, papier mache, salt dough and found objects to represent something known and suggest familiar objects or things.					

		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Explore how a stimuli can be used as a starting point for 3D work with a particular focus on form, shape, pattern, texture, colour.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Manipulate malleable materials in a variety of ways including rolling, pinching and kneading.	Use clay to construct a simple functional form such as a pinch pot or coil pot, smoothing and joining clay with care.	Produce larger ware using pinch/ slab/ coil techniques.	Show experience in combining pinch, slabbing and coiling to produce end pieces.	Model and develop work through a combination of pinch, slab, and coil.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Shape and model materials for a purpose, e.g. a pot or basic shapes or forms, from observation and imagination.	Shape, form, construct and model from observation and imagination.	Join two parts successfully.	Make a slip to join to pieces of clay.	Build in clay a functional form using two/three building techniques and some surface decoration.

<b>Skills and Techniques</b>					Gain experience in modelling over an armature:	Identify and assemble found materials to make a new form, covering carefully with, for eg, papier mache....	Work around armatures or over constructed foundations.	
	<b>Sculpture</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Decorate, coil, and produce maquettes confidently when necessarily.	Design and make a 3D form as a maquette for a larger imagined piece and consider form / function	Recreate 2D images in 3D, looking at one area of experience, e.g. recreate a landscape or figure focusing on form/ surface.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function					Develop understanding of different ways of finishing work: glaze, paint, polish.	Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		Explore carving as a form of 3D art	Continue to explore carving as a form of 3D art.	Gain more confidence in carving as a form of 3D art.	Confidently carve a simple form.	

		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function						Demonstrate experience in relief and freestanding work using a range of media.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function					Plan a sculpture through drawing and other preparatory work.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Use recycled, natural and man-made materials to create sculptures.	Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining.	
	<b>Sculpture</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Impress and apply simple decoration techniques: impressed, painted, applied.	Demonstrate experience in surface patterns/textures and use them when appropriate.	Produce more intricate surface patterns/textures and use them when appropriate.	Create textured surfaces using rigid and plastic materials and a variety of tools.		

<b>Skills and Techniques</b>		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Scale a design up to a larger scale and work as part of a group to create a human scale structure or form.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Use tools and equipment safely and in the correct way.				
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function			Gain experience in modelling over an armature:	Identify and assemble found materials to make a new form, covering carefully with, for eg, papier mache....	Work around armatures or over constructed foundations.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Decorate, coil, and produce maquettes confidently when necessarily.	Design and make a 3D form as a maquette for a larger imagined piece and consider form / function

		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function					Develop understanding of different ways of finishing work: glaze, paint, polish.	Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		Explore carving as a form of 3D art	Continue to explore carving as a form of 3D art.	Gain more confidence in carving as a form of 3D art.	Confidently carve a simple form.	
	<b>Sculpture</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function						Demonstrate experience in relief and freestanding work using a range of media.
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function					Plan a sculpture through drawing and other preparatory work.	



<b>Skills and Techniques</b>		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function				Use recycled, natural and man-made materials to create sculptures.	Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining.	
	<b>Digital Media</b>	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Take photographs using digital sources and print them out.	Take photographs and explain their creative vision.	Take a photo from an unusual or thought-provoking viewpoint.		Compose a photo with thought for textural qualities, light and shade.	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		Understand how to use 'zoom' to show an object in detail – e.g. using a viewfinder to focus on a specific part of an artefact before drawing.				
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function			Use printed images taken with a digital camera and combine them with other media to produce art work.	Create a piece of art which includes integrating a digital image they have taken.	Scan an image or take digital photographs and use software to alter them, adapt them and create work with meaning.	Combine a selection of images using digital technology considering colour, size and rotation.

		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		Create images, video and sound recordings and explain why they were created.	Enhance digital media by editing (including sound, video, animation, still images and installations).	
		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Use a simple computer paint program to create a picture	On a paint programme, use a wide range of tools to create different textures, lines, tones, colours and shapes.	Use a graphics package to draw lines, shapes and create textures.	Use a graphics package to create and manipulate new images.
	Use tools such as cut, copy and paste to manipulate images for a particular purpose.				Import and image into a graphics package and manipulate it.	
					Understand that a digital image is created by layering and create layered images from original ideas.	